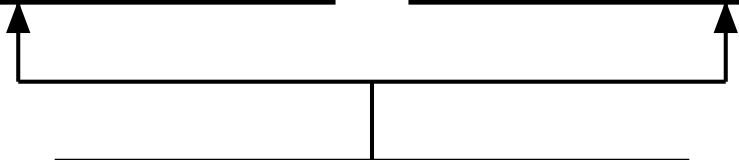


QPaintDevice

QPaintDevice



QSvgDevice